

Tournament Site: Jay County Recreation Complex located on Como Rd & 450 S

Eligibility and Credentials: This tournament is open to **ALL** teams. Teams may be formed without participation in a designated league. Recreational or Rec+ teams **WILL** be accepted to this tournament.

- Official Tournament Rosters are to be present and available at all matches. (no exceptions)
- Proof of age must be available at registration via copy of birth certificate for each player to approve an Official Tournament Roster.
- Official Tournament Rosters, per Indiana Soccer, will be accepted as a team's official roster at check in.
- Players will NOT be permitted to play with more than one team during the tournament.

Roster Size and Guest Players:

- U9 teams shall not roster more than 12 players, including guest players.
- U10 teams playing 6v6 shall not roster more than 12 players, including guest players.
- U10 teams playing 8v8 shall not roster more than 14 players including guest players.
- U12 teams playing 8v8 shall not roster more than 14 players including guest players.
- U14 teams playing 11v11 shall not roster more than 18 players including guest players
- No more than 3 guest players permitted per team

Age Groups/Playing Format:

- U9 & U10: 6v6 format, (2) 25 minute halves, size #4 ball
- U12 & U14: 8v8 format for U12 & 11v11 for, (2) 30 minute halves, size #5 ball
- U9 & U10 teams will play 3 games each. Teams will be divided into brackets of 4 teams based on skill level.
- U12 & U14 teams will play most if not all teams in their bracket. Preliminary or "pool play" games will end after regulation and ties will be allowed. Division Championship games will not be permitted to end in a tie. If the teams are tied after regulation, a 10 minute overtime period (2-5 minute halves with a 2 minute halftime) will be played in full, no golden goal. If still tied after the overtime period, penalty kicks will be taken according to FIFA rules to determine the game winner.

Scoring:

The World Cup scoring format will be used throughout this tournament for U12 & U14.

- 3 Points for a win – 1 Point for a tie – 0 Points for a loss
- In the event of a points tie, the following tiebreakers will prevail:
 - 1) Head to head competition.
 - 2) Best goal differential (maximum differential of 6 goals per game).
 - 3) Fewest goals allowed.
 - 4) Most goals scored.
 - 5) Coin Toss.
- U9 & U10 will not keep score or rankings in brackets.

Team Uniform Colors and Numbers:

- The Home team shall wear their lighter colored uniform. The Visiting team shall wear their dark colored uniforms. If there is still a conflict, the home team will change.
- Identical numbered players on the same team are not permitted.

Equipment:

- Home team shall be listed first on the game schedule
- The Home team shall furnish the game ball
- All players are required to wear shin guards
- Eyeglasses and Sports goggles must be secured by a safety strap.
- All body piercing and other jewelry must be removed.
- Any equipment issues not specifically addressed in these rules shall be ruled on by the referee.

Standings and Scoring/Awards: No official standings or game scores will be reported for any games including the 8v8 format games. No overtime periods shall be played. Each player will receive a participation award.

Starting Times and Forfeits: No grace period will be allowed for teams without the minimum number of players allowed to start their game. If a team does not have the minimum number of players to start their game at the scheduled start time a Forfeit may be declared by the Tournament Director.

Pre-game Check-in: Teams must check-in with the referee assigned to your game at the beginning of each game. Please arrive 15-30 minutes prior the scheduled start time to keep games on time. The referee for the game shall validate the teams' approved official player rosters during the pre-game check. Teams will need to turn in all rosters and paperwork prior to checking in with the referee to the tournament director by the concession stand.

Laws of the Game: All games shall be played under FIFA Laws of the Game as modified by USSF or US Youth Soccer for youth games unless otherwise noted below.

Substitutions are unlimited and will be allowed by the referee as follows:

- After a goal by either team
- Before a goal kick by either team
- Before a throw-in in your favor by either team
- Before the beginning of any period of play
- During injury stoppage (one for one)
- One-for-one substitutions made by either team after a caution (yellow card) if the cautioned player is substituted.

Modified U9 and U10 Rules:

- The minimum number of players to start a 6v6 match shall be 4
- The minimum number of players to start an 8v8 match shall be 6
- Punting and/or drop kicks are allowed, however the ball may not land in the opposing teams penalty area without touching the ground or an opposing player first. Throwing, rolling and/or placing the ball on the ground and kicking it beyond the halfway line in the air is allowed. In case of an infraction, an indirect free kick shall be awarded at the halfway line at the point the ball crossed the line in the air.
- Penalty kicks will be taken from a spot 8 yards from the goal line for all 6v6 games and 10 yards away for all 8v8 games.
- During the taking of a free kick, all opponents must be at least 8 yards from the ball until it is in play, unless they are on their own goal line between the goalposts.
- There is no offside rule for U9 and U10 games playing the 6v6 format, however blatant "cherry picking" may be called by the officials.
- Halftime will be 5 minutes.
- The game clock will be a running clock kept by the Center Referee.
- No semi-final or championship games will be played, including the 8v8 format.

Referees:

- A single Referee shall be used for all (6v6) U9 & U10 games
- A three person Referee system shall be used for all (8v8) matches.
- The Center Referee will maintain the official game time.

Injuries and Medical Support: Medical Staff will be available to provide first aid and will be notified as required by the field marshal.

- Any player who is found to be bleeding or to have blood on his/her uniform and/or equipment shall be required to leave the playing field. The player may return to the game only after demonstrating to the referee that the bleeding has stopped and that all blood has been removed from the player and his/her uniform and/or equipment.
- Any player who has been injured prior to or during their game and exhibits any of the signs and symptoms of a concussion may not return to the game. (No exceptions) In addition, it is mandatory the player be taken by his/her legal guardian to a physician certified in this area of medical treatment for further evaluation and release before returning to play in the tournament.

Team and Spectator Conduct: Teams shall understand the laws of the game and play by them. They should be respectful to all coaches, teammates, opponents and match officials. Profane and abusive language is prohibited at all times.

Any player receiving a red card in any game will be required to leave the field and playing area for the duration of the game in process and will be suspended for the next game. Substitutions are not allowed for an ejected player. The center referee will retain the player card of the ejected player and submit it with the game report containing the reason(s) for the red card.

Coaches and managers who have been ejected will also be required to leave the field and playing area, failure to do so will result in the match being ended by the Center Referee. Coaches and managers being ejected will not be able to participate in the team's next match. Coaches/DOC's who coach multiple teams will be required to sit out their next scheduled game. The center referee will retain the coaches or managers card and submit it with the game report containing the reason(s) for the ejection.

Spectators who have been sent away (ejected) will also be required to leave the field and playing area, failure to do so will result in the match being ended by the Center Referee.

The Tournament Committee will retain the player, coach or manager's card and it will be returned to a team official (registered with appropriate card) upon completion of the required suspension. If the ejection occurs during the team's final game, the card will be returned at the end of the game by the center referee and the report will be made to the appropriate State Association.

The Tournament Committee may impose additional penalties and suspensions or ejections from the tournament which cannot be appealed. Any player, coach, manager or spectator who is ejected from a game MUST leave the playing area immediately. The playing area is defined as: No less than 100 yards from the nearest point of the playing field from which their team is playing.

Policy and Rule Interpretations: Questions concerning these rules shall be directed to the Tournament Director, who reserves the right to render the interpretation which they judge to be in the best interest of the tournament. There are no protest procedures for the Indiana Memorial Cup; all decisions and interpretations of the referees and/or Tournament Director shall be final.

General:

- No Pets
- No Alcohol
- No Smoking
- Foul and/or Abusive Language or Gestures will not be tolerated.

Inclement Weather: Every effort will be made to play all scheduled games. The tournament director reserves the right to determine when and if games are to be postponed or shortened. Any delays due to inclement weather will be subtracted from the game time. Some games may be shortened and/or canceled depending on the length of the delay. The Grand Park Inclement Weather procedures and protocol will have priority over this event.

Tournament Cancellation Policy: Should the tournament need to be canceled prior the start of any tournament games the tournament committee will determine the percentage of the registration fees (entry fee) to be refunded, if any.



JCSC 2016 TOURNAMENT RULES

Seasonal Year	2015-2016	2016-2017
Under 19		
Born Between	8-1-96 & 7-31-97	8-1-97 & 7-31-98
Under 18		
Born Between	8-1-97 & 7-31-98	8-1-98 & 7-31-99
Under 17		
Born Between	8-1-98 & 7-31-99	8-1-99 & 7-31-00
Under 16		
Born Between	8-1-99 & 7-31-00	8-1-00 & 7-31-01
Under 15		
Born Between	8-1-00 & 7-31-01	8-1-01 & 7-31-02
Under 14		
Born Between	8-1-01 & 7-31-02	8-1-02 & 7-31-03
Under 13		
Born Between	8-1-02 & 7-31-03	8-1-03 & 7-31-04
Under 12		
Born Between	8-1-03 & 7-31-04	8-1-04 & 7-31-05
Under 11		
Born Between	8-1-04 & 7-31-05	8-1-05 & 7-31-06
Under 10		
Born Between	8-1-05 & 7-31-06	8-1-06 & 7-31-07
Under 9		
Born Between	8-1-06 & 7-31-07	8-1-07 & 7-31-08
Under 8		
Born Between	8-1-07 & 7-31-08	8-1-08 & 7-31-09
Under 7		
Born Between	8-1-08 & 7-31-09	8-1-10 & 7-31-11
Under 6		
Born Between	8-1-09 & 7-31-10	8-1-11 & 7-31-12

Site Overview:

