

Jay Community Center

Boomer Soccer → Rules

Rules – 3-4 years old

1. Coaches please remember that this is an Instructional League, which is teaching the most basic fundamentals of soccer. Coaches are not to try to find ways around the rules that have been set into place for their own personal advantage. If this becomes a problem, rules are subject to change at any time, even in the middle of the game. Mitch Waters or the Commissioner will have final say on all decisions. If a coach is out of line with officials and or anyone associated with the league they will be asked to resign as a coach. The key is to have fun and teach them everything that they need to know for the next league. **WINNING IS NOT THE PURPOSE AT THIS LEVEL.**
2. All matches shall have the following format:
 - a. For warm-ups, teams shall arrive 15 minutes before match time.
 - b. Matches start promptly at the top of the hour (e.g., 1:00 pm sharp).
 - c. Quarters shall be **8 minutes in length (Running Clock).**
 - d. Half time shall be 5 minutes or adjusted by ref if needed.
3. For ages 3-4 → Play shall be **4 vs. 4**. Only one defender is allowed in the goal. If there is more than one defender in the goal it is an automatic penalty kick. The person in the goal is not allowed to use their hands. Shall use a “Size 3” ball.
4. Each player is required to play in at least 8 minutes per half. Sub at quarter unless an injury or if child wants out. **If you do not meet the time requirement for players that are willing and able, your team will forfeit the game.**
5. No offsides.
6. Throw-ins will be required from the side line (special exception for the 3-4 division which will be allowed a kick-in from the sideline if they are unable to perform a throw-in).
7. Goal kicks will be allowed from the Goal Line or Goal Box.
8. All kickoffs are indirect kicks.
9. On an indirect kick a player cannot score without the ball first touching another player (either team).
10. **No intentional heading of the ball. Results in indirect kick for other team.**
11. Tie breakers for league are points given up.
12. Players must get behind build lines for Goal kicks.
13. During League play in the event of a tie, play is over. During Tournament, first team to score wins the match. If still tied after 5 minutes, a penalty shootout would occur consisting of 4 players from each team.

Uniforms & Equipment:

1. Soccer Shirts (various colors) **WILL BE PROVIDED** by the community center & team sponsors.
2. It is **REQUIRED** that players provide their own shorts and shin guards.
3. It is **HIGHLY RECOMMENDED** that players provide their own:
 - a. Knee-high socks
 - b. Rubber cleated shoes (e.g., soccer cleats)

No smoking anywhere at the facility

Uniforms-Shirts must be on top of the layers

Jay Community Center

Boomer Soccer → Rules

Rules – 5-6 years old

1. Coaches please remember that this is an Instructional League, which is teaching the most basic fundamentals of soccer. Coaches are not to try to find ways around the rules that have been set into place for their own personal advantage. If this becomes a problem, rules are subject to change at any time, even in the middle of the game. Mitch Waters or the Commissioner will have final say on all decisions. If a coach is out of line with officials and or anyone associated with the league they will be asked to resign as a coach. The key is to have fun and teach them everything that they need to know for the next league. **WINNING IS NOT THE PURPOSE AT THIS LEVEL.**
2. All matches shall have the following format:
 - a. For warm-ups, teams shall arrive 15 minutes before match time.
 - b. Matches start promptly at the top of the hour (e.g., 1:00 pm sharp).
 - c. Quarters shall be **9 minutes in length running clock.**
 - d. Half time shall be 5 minutes.
3. For ages 5-6 → Play shall be **5 v 5**. Only one defender is allowed in the goal. If there is more than one defender in the goal it is an automatic penalty kick. The person in the goal is not allowed to use their hands. Shall use a **“Size 4”** ball.
4. Each player is required to play at least 9 minutes per half. Subs may be made at any dead ball upon ref's attention. **If you do not meet the time requirement for players that are willing and able, your team will forfeit the game.**
5. Modified FIFA Rules
6. No offsides.
7. Throw-ins will be required from the side line. Allowed kick in if unable to do proper throw in.
8. Goal kicks will be allowed from the Goal Line or Goal Box.
9. All kickoffs are indirect kicks.
10. On an indirect kick a player cannot score without the ball first touching another player (either team).
11. During League play in the event of a tie, play is over. During Tournament, first team to score wins the match. If still tied after 5 minutes, a penalty shootout would occur consisting of 4 players from each team.
- 12 No intentional heading of the ball. Results in indirect kick for other team.**
- 13 Tie breakers for league are points given up.
- 14 Players must get behind build lines for Goal kicks.

Uniforms & Equipment:

1. Soccer Shirts (various colors) **WILL BE PROVIDED** by the community center & team sponsors.
2. It is **REQUIRED** that players provide their own shorts and shin guards.
3. It is **HIGHLY RECOMMENDED** that players provide their own:
 - a. Knee-high socks
 - b. Rubber cleated shoes (e.g., soccer cleats)

***No smoking anywhere at the facility**

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Boomer Soccer → Rules

Rules – 7-8 year olds

1. Coaches please remember that this is an Instructional League, which is teaching the most basic fundamentals of soccer. Coaches are not to try to find ways around the rules that have been set into place for their own personal advantage. If this becomes a problem, rules are subject to change at any time, even in the middle of the game. Mitch Waters or the Commissioner will have final say on all decisions. If a coach is out of line with officials and or anyone associated with the league they will be asked to resign as a coach. The key is to have fun and teach them everything that they need to know for the next league. **WINNING IS NOT THE PURPOSE AT THIS LEVEL.**
2. All matches shall have the following format:
 - a. For warm-ups, teams shall arrive 15 minutes before match time.
 - b. Matches start promptly at the top of the hour (e.g., 1:00 pm sharp).
 - c. Halves shall **be 18 minutes in length running clock.**
 - d. Half time shall be 5 minutes or less.
3. For 7-8 play shall be **7v7** which includes a goalie (at the referee's discretion, play may continue at 6v6 or 5v5). Shall use a **"Size 4"** ball.
4. Each player is required to play at least 9 minutes per half. Subs only at a dead ball situation. **If you do not meet the time requirement for players that are willing and able, your team will forfeit the game.**
5. Modified FIFA Rules
6. No offsides.
7. Throw-ins will be required from the side line.
8. All kickoffs are indirect kicks.
9. On an indirect kick a player cannot score without the ball first touching another player (either team).
10. During League play in the event of a tie, play is over. During Tournament, first team to score wins the match. If still tied at end of 5 minutes, a penalty shootout would occur consisting of five (5) players from each team.)
11. Tie breakers for league are points given up.
- 12. No intentional heading of the ball. Results in indirect kick for other team.**
- 13. No kicking the ball past mid field from goalie!**

Uniforms & Equipment:

1. Soccer Shirts (various colors) **WILL BE PROVIDED** by the community center & team sponsors.
2. It is **REQUIRED** that players provide their own shorts and shin guards.
3. It is **HIGHLY RECOMMENDED** that players provide their own:
 - a. Knee-high socks
 - b. Rubber cleated shoes (e.g., soccer cleats)

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Boomer Soccer → Rules

Rules 9-10 year olds

1. Coaches please remember that this is an Instructional League, which is teaching the most basic fundamentals of soccer. Coaches are not to try to find ways around the rules that have been set into place for their own personal advantage. If this becomes a problem, rules are subject to change at any time, even in the middle of the game. Mitch Waters or the Commissioner will have final say on all decisions. If a coach is out of line with officials and or anyone associated with the league they will be asked to resign as a coach. The key is to have fun and teach them everything that they need to know for the next league. **WINNING IS NOT THE PURPOSE AT THIS LEVEL.**
2. All matches shall have the following format:
 - a. For warm-ups, teams shall arrive 15 minutes before match time.
 - b. Matches start promptly at the top of the hour (e.g., 1:00 pm sharp).
 - c. Halves shall **be 18 minutes in length running clock.**
 - d. Half time shall be 5 minutes or less.
3. For 9-10 play shall be **7v7** which includes a goalie (at the referee's discretion, play may continue at 6v6 or 5v5). Shall use a **"Size 4"** ball.
4. Each player is required to play at least 9 minutes per half. Subs only at a dead ball situation. **If you do not meet the time requirement for players that are willing and able, your team will forfeit the game.**
5. Modified FIFA Rules
6. No offsides.
7. Throw-ins will be required from the side line.
8. All kickoffs are indirect kicks.
9. On an indirect kick a player cannot score without the ball first touching another player (either team).
10. During League play in the event of a tie, play is over. During Tournament, first team to score wins the match. If still tied at end of 5 minutes, a penalty shootout would occur consisting of five (5) players from each team.)
11. Tie breakers for league are points given up.
- 12. No intentional heading of the ball. Results in indirect kick for other team.**
- 13. No kicking the ball past mid field from goalie!**

Uniforms & Equipment:

4. Soccer Shirts (various colors) **WILL BE PROVIDED** by the community center & team sponsors.
5. It is **REQUIRED** that players provide their own shorts and shin guards.
6. It is **HIGHLY RECOMMENDED** that players provide their own:
 - a. Knee-high socks
 - b. Rubber cleated shoes (e.g., soccer cleats)

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Jay Community Center

Boomer Soccer → Rules

Rules – 11+

1. Coaches please remember that this is an Instructional League, which is teaching the most basic fundamentals of soccer. Coaches are not to try to find ways around the rules that have been set into place for their own personal advantage. If this becomes a problem, rules are subject to change at any time, even in the middle of the game. Mitch Waters or the Commissioner will have final say on all decisions. If a coach is out of line with officials and or anyone associated with the league they will be asked to resign as a coach. The key is to have fun and teach them everything that they need to know for the next league. **WINNING IS NOT THE PURPOSE OF THIS LEAGUE**
2. All matches shall have the following format:
 - a. Matches start promptly at the top of the hour (e.g., 1:00 pm sharp).
 - b. Halves shall be **20 minutes in length.**
 - c. Half time shall be 5 minutes.
3. For 10 & Up play shall be **9v9** which includes a goalie (at the referee's discretion, play may continue if less are on the field.) Shall use a **"Size 5"** ball.
4. Each player is required to play at least 10 minutes per half. Subs only when there is dead ball situation.
5. Unless stated otherwise, FIFA soccer rules will be in effect.
6. During League play in the event of a tie, play is over. During Tournament, first team to score wins the match. If still tied at end of 5 minutes, a penalty shootout would occur consisting of five (5) players from each team.)
7. Tie breakers for league are points given up.
8. **No kicking the ball past mid field from goalie!**

Uniforms & Equipment:

Soccer Shirts (various colors) **WILL BE PROVIDED** by the community center & team sponsors.

It is **REQUIRED** that players provide their own shorts and shin guards.

It is **HIGHLY RECOMMENDED** that players provide their own:

- a. Knee-high socks
- b. Rubber cleated shoes (e.g., soccer cleats)

No smoking anywhere at the facility

Uniforms-Shirts must be on top of the layers

